

NIKOLA VASKOV

Music Composer & Audio Director — Games / Interactive Media

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PROFILE

Composer, producer, and audio director with 20+ years across game scoring, record production, and mixing/mastering. Two-time BAFTA-nominated composer (Frantics, 2018; Chimparty, 2019), currently scoring titles for Half Past Yellow, including the upcoming 2026 Steam release Stream Train. Comfortable composing across trip-hip-hop, electronic, rock/metal, pop, and cinematic. Fluent in FMOD, Unity, Miro. Full audio pipeline experience: composition, arrangement, recording, mixing, and mastering.

EXPERIENCE

Music Composer — Half Past Yellow

February 2021 – Present | Copenhagen (Remote)

- Deliver music across multiple genres to fit varied game moods and pacing, from tower-defense action to atmospheric exploration.

Audio Director / Music Producer — KnapNok Games

September 2015 – October 2019 | Copenhagen, Denmark

- Composed and produced music for all KnapNok titles, including Frantics (BAFTA Nominee, 2018) and Chimparty (BAFTA Nominee, 2019).

Music Producer / Composer / Arranger — EarthMusic

2012 – 2015 | Copenhagen, Denmark

- Produced, composed, and arranged commercial music library tracks; portfolio distributed via AudioJungle.

Owner / Record Producer — Stereo Records

2000 – 2015 | Skopje, North Macedonia

- Took client projects from concept to finished product across genres and formats.
- Single “The World Is Yours” spent 6 weeks at #1 on MTV Adria; produced artists including Toni Zen, Tamara T., and Slatkaristika.

Audio Director / Music Producer — Game Oven

2012 – 2013 | Netherlands

- Composed music for Fingle — TIGA Award winner, Independent Games Festival Finalist, Dutch Game Awards Best Mobile Game Design.

Audio Director / Composer, Arranger — Moonlight

2011 – 2013 | Macedonia — TV & broadcast audio

SELECTED GAME CREDITS & PORTFOLIO

Stream Train

Studio / Publisher: Half Past Yellow

Platform: PC (Steam)

Status: Announced 2026 — releasing this year

Tempest Tower

Studio / Publisher: Half Past Yellow

Platform: PC (Steam) — Steam Deck Verified

Release Date: Early Access Apr 21, 2025 · 1.0 Aug 19, 2025

Spectacle

Studio / Publisher: Half Past Yellow

Platform: PC (Steam) — free demo available

Status: In development

Time on Frog Island

Studio: Half Past Yellow

Publisher: Merge Games

Platform: PC & all major consoles

Release Date: 2022

Chimparty

Description: Local Multiplayer Game

Studio: KnapNok Games

Publisher: Sony

Platform: PlayStation 4

Release Date: 14/11/2018

Awards: BAFTA Games Awards Nominee, Best Family Game (2019)

Frantics

Description: Local Multiplayer Game

Studio: KnapNok Games

Publisher: Sony

Platform: PlayStation 4

Release Date: 07/03/2018

Awards: BAFTA Games Awards Nominee, Best Family Game (2018); TIGA Games Industry Awards Finalist (2018)

Fingle

Description: Local Multiplayer Game

Studio / Publisher: Game Oven

Platform: iOS

Release Date: 01/12/2011

Awards: Dutch Game Awards 2012 — Best Mobile Game, Best Design; Independent Games Festival Finalist

EDUCATION

Bachelor's Degree, Music Production and Management

New Bulgarian University | 2004 – 2008

Music Theory

High School for Music and Ballet "Ilija Nikolovski-Luj", Skopje | 2000 – 2004

SKILLS & LANGUAGES

Skills: Music Composition, Songwriting, Arrangement, Audio Recording, Mixing & Mastering, Guitar, Bass, Keys, Creative Direction, Problem Solving, FMOD, Unity, Miro

Languages: Macedonian (Native), English (Full Professional), Serbian (Professional Working)